Object Handler Commands for CUIs

The Object Handler commands provided in CUI (character user interface) environments are mainly provided for navigation purpose and special settings, such as specifying trace files.

The commands are entered in the command line. To execute a Natural system command, enter two slashes (//) before the command. Note that any Natural system command terminates the Object Handler.

The internal commands are listed below. An underlined portion of a keyword represents an acceptable abbreviation, Sub denotes subcommand.

Command	Sub 1	Sub 2	Explanation
CHANGE	WORKPLAN	LIBRARY	Go to the Change Workplan Library screen.
CLEAR			Reset the current contents of the input fields in the map to the default values.
CMD COMMAND			Invoke the Commands screen.
BYE			Leave the Object Handler.
EXIT			
QUIT			
.			
FIN			Leave the Object Handler and end the Natural session.
GO	HOME		Go to the Object Handler main screen.
GO	UNLOAD		Go to the unload screen.
GO	UNLOAD	END	End the current unload function.
		ERROR	Go to the Unload Natural System Error Messages screen.
		EXTERNAL	Go to the Unload External Objects screen.
		FDT	Go to the Unload FDTs screen.
		LIBRARY	Go to the Unload Natural Library Objects screen.
		NCP	Go to the Unload Natural Command Processors screen.
		RELATED	Go to the Unload Natural-related Objects screen.
		SELECTION LIST	Go to the Unload SELECTION or LIST workplan screen.
GO	LOAD		Go to the load screen.

Command	Sub 1	Sub 2	Explanation
GO	LOAD	ALL	Go to the Load all Objects screen.
		END	End the current load function.
		ERROR	Go to the Load Natural System Error Messages screen.
		EXTERNAL	Go to the Load External Objects screen.
		FDT	Go to the Load FDTs screen.
		LIBRARY	Go to the Load Natural Library Objects screen.
		NCP	Go to the Load Natural Command Processors screen.
		RELATED	Go to the Load Natural-related Objects screen.
		SELECTION LIST	Go to the Load SELECTION or LIST workplan screen.
GO	RESTART		Start the Restart Options screen.
GO	SCAN		Go to the scan screen.
GO	SCAN	ALL	Go to the Scan all Objects screen.
		END	End the current scan function.
		ERROR	Go to the Scan Natural System Error Messages screen.
		EXTERNAL	Go to the Scan External Objects screen.
		FDT	Go to the Scan FDTs screen.
		LIBRARY	Go to the Scan Natural Library Objects screen.
		NCP	Go to the Scan Natural Command Processors screen.
		RELATED	Go to the Scan Natural-related Objects screen.
		SELECTION LIST	Go to the Scan SELECTION or LIST workplan screen.
GO	ADMIN		Go to the Administration screen.
GO	ADMIN	CHANGE	Go to the "Change the Workplan Library" administration function.
		CREATE	Go to the "Create a new Workplan" administration function.
		LIST	Go to the List Workplans administration function.
GO	VIEW		Go to the View menu.
GO	VIEW	ERROR	Go to the View Natural System Error Messages screen.
		FDT	Go to the View FDTs screen.
		LIBRARY	Go to the View Natural Library Objects screen.
		NCP	Go to the View Natural Command Processors screen.
GO	FIND		Go to the Find screen.
GO	FIND	ERROR	Go to the Find Natural System Error Messages screen.
		LIBRARY	Go to the Find Natural Library Objects screen.
		NCP	Go to the Find Natural Command Processors screen.

Command	Sub 1	Sub 2	Explanation
HELP			Invoke the Object Handler Help function.
INIT			Re-initialize the Object Handler utility.
READ	PROFILE		Read the data from the SYSOBJH profile.
SET	EXECUTIONMSG	ON	Activate the window that displays the processing status.
		OFF	Deactivate the window that displays the processing status.
	FREE	ON	Activate free format editing.
		OFF	Deactivate free format editing.
	TRACE	ON	Activate the trace mode (trace output to screen).
		OFF	Deactivate the trace mode.
		WORKFILE	Activate the trace mode (trace output to Work File 10).
	TRACEFILE		Specify the name of the trace file (Work File 10).
SETTINGS			Display or change the unload, load or scan settings.
SHOW DISPLAY	LAST	MESSAGE	Display the last interface return code and message issued by the processing interface of the Object Handler.
		RESULT	Display the last result issued by the processing interface of the Object Handler.
	PROFILE		Display the text object PROFILES (if available).
	REPORT		Display the report created last.
	STATISTICS		Display statistics information about the objects processed.
	STATUS		Display the current Object Handler status (contents of global variables).
	TRACE	FILE	Display the contents of the trace file (Work File 10).